

RULES

or what you should do and remind players to do

Before the competition:

- ✓ the invitation/prospectus must contain: - Date – Place – registration start + end time – Game system
- ✓ invitation to be sent to all federations of CC countries
- ✓ eventually inform players about accomodation possibilities
- ✓ plan the time frame according to CC rules:

Teams	Swiss rounds	KO*	Number of games
$T < 32$	4	16	8
$31 > T < 63$	5	16	9
$62 < T$	5	32	10

*KO means how many teams goes to the direct elimination of the A tournament, so 32 means the team on 32nd place after the swiss can still win the tournament

The day of the competition:

- ✓ shortest possible time limit is 50 minutes + 1 draw
- ✓ if the score is even after an additional draw, the extra draw is played with all boules
- ✓ possibility to play in 4 players has only the national team (1 team for each country and category)
- ✓ up to the organizer if there is or is not a time limit in KO
- ✓ when playing with time limit there is only one chance to draw cochonette, after draw not according to rules the opponent team can drop it at the place where they want (according to general rules)
- ✓ end of the draw (and start of the new one) is when the last boule in the game leaves the hand of the player
- ✓ its up to host nation to provide a trophy for 1st – 2nd - 3rd place or to provide price money
- ✓ there is no special regulation for junior teams who participate, its up to the host nation to provide for the best homogeneous junior teams of a tournament a special award from the organizing country

After the competition:

- ✓ send results within a week after the tournament. It must contain: – Ranking – Name of Players – Nationality of each player
to be sent to: marek.sobolic@gmail.com
- ✓ each country gives 1 EUR/player participating at the competition in that country to the (e.g. CC Austria 55 teams = 165 players = 165 EUR)
- ✓ to be sent to Marek Sobolič (NAME: MAREK SOBOLIC IBAN: SK33 1111 0000 0000 0656 0017 SWIFT (BIC): UNCRSKBX)